



CAMP INFORMATION

Get ready for a spook-tacular weekend of Scouting fun! We will be camping in tents at Belair Scout Hall and exploring nature at Belair National Park. We will also go **reverse trick-or-treating**, where we dress up in costumes and hand out treats to the community instead of collecting them.

Drop Off / Pick Up:	Drop Off: 7:00pm Friday 30 October 2026 Pick Up: 10:00am Sunday 1 November 2026 Belair Scout Hall, Downer Avenue, Belair (21-minute drive from Reynella Scout Hall)
Cost:	\$33 (includes accommodation, meals, activities) payable via Consent2Go.
Permission Form:	Permission Form must be completed in Consent2Go by Friday 23 October 2026 .
Meals / Dietary Requirements:	A healthy menu will be planned by Youth Leaders and provided closer to the event. Please ensure all dietary requirements and allergies are entered in your child's Consent2Go profile when RSVPing. Suitable menu alternatives will be provided for all dietary needs.
Illness	If your child is feeling unwell or displaying any signs of illness, they should not attend camp. This is to ensure the health and safety of all participants and leaders. Please monitor your child's health in the days leading up to the event and keep them at home if they are sick. If your child becomes unwell during camp, arrangements will be made for them to return home as soon as possible.
Medications:	Please ensure medical details are known to Leaders via Consent2Go, including relevant Health Care Plans. All medication must be handed to a Leader at the start of the event. A Y10 Medication Authority form (available from scout hall) must be completed for each medication. Clear written instructions should be given on its use. Medicines must be in the youth's name and original pharmacy packaging or a recognised dose administration aid (e.g. Webster pack). All medications must be in-date .
Weather Conditions:	It can get very cold outdoors (even during spring), but it is still lots of fun. We will be sleeping in tents and sharing meals inside an enclosed building. Many activities will be held outdoors, including evening activities. Please follow the packing list and ensure your child's bedding will provide sufficient warmth. Check out our Overnight Activity FAQ for more info.
Parent Attendance:	We are seeking support from parents/caregivers who can assist throughout the camp weekend – please let us know if you are available to help.
Contact:	Matthew Rose Sylvia Syta

CAMP PROGRAM

Friday 30 October

7:00pm	Drop off at Belair Scout Hall <i>Make sure you have eaten dinner prior to drop off</i>
7:15pm	Campsite Setup <i>Let's set up our campsite and tents for the weekend</i>
8:15pm	Welcome Cubs <i>Welcome Cubs, assign patrols for the weekend, camp rules, ice breaker game</i>
9:00pm	Supper
9:30pm	Bed Time

Saturday 31 October

6:30am	Rise and Shine!
7:30am	Breakfast
8:30am	Pack lunches for later
9:00am	Day Briefing <i>What's the plan for today?</i>
9:15am	Walk to Belair National Park
9:45am	Nature Hunt Activity part 1
10:15am	Morning Tea
10:30am	Nature Exploring Activity at Playford Lake <i>To be decided by Youth Leads</i>
11:30am	Wide Game
12:00pm	Lunch at Gums Oval
12:30pm	Nature Hunt Activity part 2
1:00pm	Walk back to Belair Scout Hall
1:45pm	Playground Time
2:15pm	Afternoon Tea
2:30pm	Ghoulish Gadgets <i>Let's make some spooky but useful structures using knots and lashings</i>
3:30pm	Costume Time <i>Cubs get dressed into their costumes brought from home or uniforms and have their face painted</i>
4:30pm	(Reverse) Trick-or-Treating <i>Let's spread some Halloween positivity by handing out spooky gifts in the local community. We are not accepting treats from members of the public.</i>
6:30pm	Dinner
7:30pm	Review of the Day / Camp Journals
7:30pm	Dessert
8:00pm	Game Time <i>Fun team games chosen by Youth Leads</i>
9:00pm	Supper
9:30pm	Bed Time

Sunday 1 November

6:30am	Rise and Shine!
7:30am	Breakfast
8:30am	Pack Up Campsite
9:30am	Final Camp Review
10:00am	Farewell Cubs <i>Families pick up from Belair Scout Hall</i>

PACKING LIST

Pack Your Own Bag!

It is important that Cub Scouts take the lead in packing their own bag as this contributes to their Outdoor Adventure Skills (OAS) badgework and makes it easier to find their belongings when they need them.

It can get very cold outdoors even during spring. Please pack plenty of layers for warmth and ensure bedding is suitable.

Label Everything!

All personal items (clothing, hats and drink bottles) should be labelled with the youth member's name. Lost items are common – labels help us return them quickly.

Medications

Do not pack medications in your bag – all medication should be handed to a Leader at the start of the event. See medications information on the first page above.

Sleeping Arrangements

Youth members will be sleeping in tents provided by the Scout Group. Tents will be split by gender. Showers are not available for this event.

In An Overnight / Duffel Bag: ☐ Cub Scout Uniform (to be worn Saturday) ☐ Halloween-themed costume (optional) ☐ 2x pairs of pants ☐ 1x pairs of shorts ☐ 3x shirts ☐ 1x warm jumper ☐ Beanie ☐ 3x pairs of underwear ☐ 4x pairs of socks ☐ Thongs/Sandals (for night time toilet trips only) ☐ 1 plastic bag for dirty clothes ☐ Towel ☐ Toiletries Bag with; ☐ Toothbrush ☐ Toothpaste ☐ Hairbrush/Comb ☐ Flannel ☐ Dilly Bag with; ☐ Plate ☐ Bowl ☐ Cup ☐ Tea Towel ☐ Cutlery; Knife, Fork and Spoon ☐ Enclosed shoes (sneakers preferred)	In a Backpack: ☐ Lunch Box ☐ Torch with spare batteries ☐ Drink bottle ☐ Broad brim hat (caps are <u>not</u> acceptable) ☐ Raincoat ☐ Sunscreen ☐ Insect repellent ☐ Notepad and pencil Bedding: ☐ Pyjamas ☐ Mattress (that I can use myself) ☐ Pillow ☐ Soft Toy ☐ Warm Sleeping Bag <i>No stretchers please, they may damage our tents</i> Do Not Bring: ☐ Electronic devices, including gaming devices and phones ☐ Sharp or dangerous objects ☐ Food
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